# Lecture 8 Continuous-time Markov chains

#### Dr. Dave Parker



Department of Computer Science University of Oxford

# Time in DTMCs

- Time in a DTMC proceeds in discrete steps
- Two possible interpretations:
  - accurate model of (discrete) time units
    - $\cdot$  e.g. clock ticks in model of an embedded device
  - time-abstract
    - no information assumed about the time transitions take
- Continuous-time Markov chains (CTMCs)
  - dense model of time
  - transitions can occur at any (real-valued) time instant
  - modelled using exponential distributions

#### Overview

- Exponential distribution and its properties
- Continuous-time Markov chains (CTMCs)
  - definition, examples
  - race condition
  - embedded DTMC
  - generator matrix
- Paths and probabilities
  - probabilistic reachability

# Continuous probability distributions

- Defined by:
  - cumulative distribution function

$$F(t) = Pr(X \le t) = \int_{-\infty}^{t} f(x) \, dx$$

- where f is the probability density function
- Pr(X=t) = 0 for all t



• Example: uniform distribution: U(a,b)

 $f(t) = \begin{cases} \frac{1}{b-a} & \text{if } a \leq t \leq b \\ 0 & \text{otherwise} \end{cases}$  $F(t) = \begin{cases} 0 & \text{if } t < a \\ \frac{t-a}{b-a} & \text{if } a \leq t < b \\ 1 & \text{if } t \geq b \end{cases}$ 



# **Exponential distribution**

• A continuous random variable X is exponential with parameter  $\lambda > 0$  if the density function is given by:

$$f(t) = \begin{cases} \lambda \cdot e^{-\lambda \cdot t} & \text{if } t > 0 \\ 0 & \text{otherwise} \end{cases}$$

$$\lambda =$$
 "rate"

- we write:  $X \sim Exponential(\lambda)$ 

• Cumulative distribution function (for  $t \ge 0$ ):

$$F(t) = Pr(X \le t) = \int_0^t \lambda \cdot e^{-\lambda \cdot x} dx = \left[-e^{-\lambda \cdot x}\right]_0^t = 1 - e^{-\lambda \cdot t}$$

- Other properties:
  - negation:  $Pr(X > t) = e^{-\lambda \cdot t}$
  - mean (expectation):  $E[X] = \int_0^\infty x \cdot \lambda \cdot e^{-\lambda \cdot x} dx = \frac{1}{2}$
  - variance: Var(X) =  $1/\lambda^2$

#### **Exponential distribution – Examples**



• The more  $\lambda$  increases, the faster the c.d.f. approaches 1

# **Exponential distribution**

- Adequate for modelling many real-life phenomena
  - failures
    - e.g. time before machine component fails
  - inter-arrival times
    - $\cdot\,$  e.g. time before next call arrives to a call centre
  - biological systems
    - $\cdot\,$  e.g. times for reactions between proteins to occur
- Maximal entropy ("uncertainty") if just the mean is known
  i.e. best approximation when only mean is known
- Can approximate general distributions arbitrarily closely
  - phase-type distributions

# **Exponential distribution - Property 1**

The exponential distribution has the memoryless property:
Pr(X>t<sub>1</sub>+t<sub>2</sub> | X>t<sub>1</sub>) = Pr(X>t<sub>2</sub>)

- The exponential distribution is the only continuous distribution which is memoryless
  - discrete-time equivalent is the geometric distribution

# Exponential distribution – Property 2

- The minimum of two independent exponential distributions is an exponential distribution (parameter is sum)
  - $X_1 \sim \text{Exponential}(\lambda_1)$ ,  $X_2 \sim \text{Exponential}(\lambda_2)$
  - $\mathbf{Y} = \min(\mathbf{X}_1, \mathbf{X}_2)$

 $- Y \sim Exponential(\lambda_1 + \lambda_2)$ 

• Generalises to minimum of **n** distributions

# Exponential distribution – Property 3

- Consider two independent exponential distributions
  - $X_1 \sim \text{Exponential}(\lambda_1)$ ,  $X_2 \sim \text{Exponential}(\lambda_2)$
  - what is the probability that  $X_1 < X_2$ ?

– probability that  $X_1 < X_2$  is  $\lambda_1/(\lambda_1 + \lambda_2)$ 

Generalises to n distributions

## Continuous-time Markov chains

- Continuous-time Markov chains (CTMCs)
  - labelled transition systems augmented with rates
  - discrete states
  - continuous time-steps
  - delays exponentially distributed
- Suited to modelling:
  - reliability models
  - control systems
  - queueing networks
  - biological pathways
  - chemical reactions

- ...

#### Continuous-time Markov chains

- Formally, a CTMC C is a tuple (S,s<sub>init</sub>,R,L) where:
  - S is a finite set of states ("state space")
  - $\boldsymbol{s}_{init} \in \boldsymbol{S}$  is the initial state
  - R : S  $\times$  S  $\rightarrow$   $\mathbb{R}_{\geq 0}$  is the transition rate matrix
  - L : S  $\rightarrow$  2<sup>AP</sup> is a labelling with atomic propositions
- Transition rate matrix assigns rates to each pair of states
  - used as a parameter to the exponential distribution
  - transition between s and s' when R(s,s')>0
  - probability triggered before t time units:  $1 e^{-R(s,s') \cdot t}$

# Simple CTMC example

- Modelling a queue of jobs
  - initially the queue is empty
  - jobs arrive with rate 3/2 (i.e. mean inter-arrival time is 2/3)
  - jobs are served with rate 3 (i.e. mean service time is 1/3)
  - maximum size of the queue is 3
  - state space:  $S = \{s_i\}_{i=0..3}$  where  $s_i$  indicates i jobs in queue



#### Race conditions

- What happens when there exists multiple s' with **R**(s,s')>0?
  - race condition: first transition triggered determines next state
  - two questions:
  - 1. How long is spent in s before a transition occurs?
  - 2. Which transition is eventually taken?
- 1. Time spent in a state before a transition
  - minimum of exponential distributions
  - exponential with parameter given by summation:

$$E(s) = \sum_{s' \in S} R(s, s')$$

- probability of leaving a state s within [0,t] is  $1-e^{-E(s)\cdot t}$
- E(s) is the exit rate of state s
- s is called absorbing if E(s)=0 (no outgoing transitions)

#### Race conditions...

- 2. Which transition is taken from state s?
  - the choice is independent of the time at which it occurs
  - e.g. if  $X_1 \sim \text{Exponential}(\lambda_1)$ ,  $X_2 \sim \text{Exponential}(\lambda_2)$
  - then the probability that  $X_1{<}X_2$  is  $\lambda_1/(\lambda_1{+}\lambda_2)$
  - more generally, the probability is given by...
- The embedded DTMC: emb(C)=(S,s<sub>init</sub>, P<sup>emb(C)</sup>, L)
  - state space, initial state and labelling as the CTMC
  - for any s,s' $\in$ S

$$P^{emb(C)}(s,s') = \begin{cases} R(s,s')/E(s) & \text{if } E(s) > 0 \\ 1 & \text{if } E(s) = 0 \text{ and } s = s' \\ 0 & \text{otherwise} \end{cases}$$

Probability that next state from s is s' given by P<sup>emb(C)</sup>(s,s')
DP/Probabilistic Model Checking, Michaelmas 2011

# Two interpretations of a CTMC

- Consider a (non-absorbing) state  $s \in S$  with multiple outgoing transitions, i.e. multiple  $s' \in S$  with R(s,s')>0
- 1. Race condition
  - each transition triggered after exponentially distributed delay
    - · i.e. probability triggered before t time units: 1  $e^{-R(s,s') \cdot t}$
  - first transition triggered determines the next state
- 2. Separate delay/transition
  - remain in s for delay exponentially distributed with rate E(s)
    - i.e. probability of taking an outgoing transition from s within [0,t] is given by  $1-e^{-E(s)\cdot t}$
  - probability that next state is s' is given by  $\mathbf{P}^{emb(C)}(s,s')$

• i.e.  $\mathbf{R}(s,s')/\mathbf{E}(s) = \mathbf{R}(s,s') / \Sigma_{s' \in S} \mathbf{R}(s,s')$ 

Infinitesimal generator matrix Q

$$Q(s,s') = \begin{cases} R(s,s') & s \neq s' \\ -\sum_{s\neq s'} R(s,s') & otherwise \end{cases}$$

#### Alternative definition: a CTMC is:

- a family of random variables { X(t)  $\mid t \in \mathbb{R}_{\geq 0}$  }
- X(t) are observations made at time instant t
- i.e. X(t) is the state of the system at time instant t
- which satisfies...

#### • Memoryless (Markov property) $Pr(X(t_k)=s_k | X(t_{k-1})=s_{k-1}, ..., X(t_0)=s_0) = Pr(X(t_k)=s_k | X(t_{k-1})=s_{k-1})$

#### Simple CTMC example...

 $C = (S, s_{init}, R, L)$   $S = \{s_0, s_1, s_2, s_3\}$  $s_{init} = s_0$ 



AP = {empty, full} L(s<sub>0</sub>)={empty}, L(s<sub>1</sub>)=L(s<sub>2</sub>)= $\emptyset$  and L(s<sub>3</sub>)={full}



### Example 2

- 3 machines, each can fail independently
  - delay modelled as exponential distributions
  - failure rate  $\lambda,$  i.e. mean-time to failure (MTTF) = 1/  $\lambda$
- One repair unit
  - repairs a single machine at rate  $\mu$  (also exponential)
- State space:
  - $-S = \{s_i\}_{i=0..3}$  where  $s_i$  indicates i machines operational



# Example 3

Chemical reaction system: two species A and B

Ι.

Two reactions:

$$A + B \xleftarrow{k_1}{k_2} AB A \xrightarrow{k_3}$$

- reversible reaction under which species A and B bind to form AB (forwards rate =  $|A| \cdot |B| \cdot k_1$ , backwards rate =  $|AB| \cdot k_2$ )
- degradation of A (rate  $|A| \cdot k_3$ )
- |X| denotes number of molecules of species X
- CTMC with state space
  - (|A|, |B|, |AB|)
  - initially (2,2,0)



20

# Paths of a CTMC

- An infinite path  $\omega$  is a sequence  $s_0t_0s_1t_1s_2t_2...$  such that
  - $\ \textbf{R}(s_i,s_{i+1}) > 0 \ \text{and} \ t_i \in \mathbb{R}_{>0} \ \text{ for all } i \in \mathbb{N}$
  - $t_i$  denotes the amount of time spent in  $s_i$
- or a sequence  $s_0t_0s_1t_1s_2t_2...t_{k-1}s_k$  such that
  - $\textbf{R}(s_i,\!s_{i+1}) > 0$  and  $t_i \in \mathbb{R}_{>0}~~\text{for all}~i{<}k$
  - $s_k$  is absorbing (i.e. R(s,s') = 0 for all  $s' \in S$ )
  - i.e. remain in state  $s_k$  indefinitely
- Path(s) denotes all infinite paths starting in state s
- Further notation:
  - time( $\omega$ ,j) = amount of time spent in the jth state, i.e. t<sub>i</sub>
  - $\omega @t = state occupied at time t:$
  - see e.g. [BHHK03, KNP07a] for precise definitions

### **Recall: Probability spaces**

- A  $\sigma$ -algebra (or  $\sigma$ -field) on  $\Omega$  is a set  $\Sigma$  of subsets of  $\Omega$  closed under complementation and countable union, i.e.:
  - if  $A\in \Sigma,$  the complement  $\Omega\setminus A$  is in  $\Sigma$
  - if  $A_i \in \Sigma$  for  $i \in \mathbb{N},$  the union  $\cup_i A_i$  is in  $\Sigma$
  - the empty set  $\varnothing$  is in  $\Sigma$
- Elements of  $\boldsymbol{\Sigma}$  are called measurable sets or events
- Theorem: For any set F of subsets of  $\Omega,$  there exists a unique smallest  $\sigma\text{-algebra}$  on  $\Omega$  containing F
- Probability space ( $\Omega$ ,  $\Sigma$ , Pr)
  - $\Omega$  is the sample space
  - $\pmb{\Sigma}$  is the set of events:  $\sigma\text{-algebra}$  on  $\Omega$
  - $Pr : \Sigma \rightarrow [0,1]$  is the probability measure:

 $Pr(\Omega) = 1$  and  $Pr(\cup_i A_i) = \Sigma_i Pr(A_i)$  for countable disjoint  $A_i$ 

#### **Probability space**

- Sample space: Path(s) (set of all paths from a state s)
- Events: sets of infinite paths
- Basic events: cylinders
  - cylinders = sets of paths with common finite prefix
  - include time intervals in cylinders
- Finite prefix is a sequence  $s_0, I_0, s_1, I_1, ..., I_{n-1}, s_n$ 
  - $s_0, s_1, s_2, \dots, s_n$  sequence of states where  $R(s_i, s_{i+1}) > 0$  for i < n
  - $-I_0,I_1,I_2,...,I_{n-1}$  sequence of of non–empty intervals of  $\mathbb{R}_{\geq 0}$
- Cylinder Cyl( $s_0, I_0, s_1, I_1, \dots, I_{n-1}, s_n$ ) is the set of infinite paths: -  $\omega(i) = s_i$  for all  $i \le n$  and time( $\omega, i$ )  $\in I_i$  for all i < n

# **Probability space**

- Define probability measure over cylinders inductively
- $Pr_s(Cyl(s)) = 1$



#### Probability space – Example

- Probability of leaving the initial state  $s_0$  and moving to state  $s_1$  within the first 2 time units of operation
- Cylinder Cyl(s<sub>0</sub>,(0,2],s<sub>1</sub>)



- $\Pr_{s0}(Cyl(s_0, (0, 2], s_1))$ 
  - $= \Pr_{s0}(CyI(s_0)) \cdot \Pr^{emb(C)}(s_0, s_1) \cdot (e^{-E(s0) \cdot 0} e^{-E(s0) \cdot 2})$ = 1 \cdot \Perp\_{emb(C)}(s\_0, s\_1) \cdot (e^{-E(s0) \cdot 0} - e^{-E(s0) \cdot 2}) = 1 \cdot 1 \cdot (e^{-3/2 \cdot 0} - e^{-3/2 \cdot 2}) = 1 - e^{-3} \approx 0.95021

# Probability space

- Probability space (Path(s),  $\Sigma_{Path(s)}$ , Pr<sub>s</sub>) (see [BHHK03])
- Sample space  $\Omega$  = Path(s)
  - i.e. all infinite paths
- Event set  $\Sigma_{Path(s)}$ 
  - least  $\sigma$ -algebra on Path(s) containing all cylinders sets Cyl(s<sub>0</sub>,I<sub>0</sub>,...,I<sub>n-1</sub>,s<sub>n</sub>) where:
    - $s_0,...,s_n$  ranges over all state sequences with  $\mathbf{R}(s_i,s_{i+1}) > 0$  for all i
    - $I_0, ..., I_{n-1}$  ranges over all sequences of non-empty intervals in  $\mathbb{R}_{\geq 0}$  (where intervals are bounded by rationals)
- Probability measure Pr<sub>s</sub>
  - Pr<sub>s</sub> extends uniquely from probability defined over cylinders

# Probabilistic reachability

- Probabilistic reachability
  - the probability of reaching a target set  $\mathsf{T}{\subseteq}\mathsf{S}$
  - measurability:
    - union of all basic cylinders  $Cyl(s_0,(0,\infty),s_1,(0,\infty),\ldots,(0,\infty),s_n)$  where  $s_n\in T$
    - · set of such state sequences  $s_0s_1...s_n$  is countable
- Time-bounded probabilistic reachability
  - the probability of reaching a target set  $T \subseteq S$  within t time units
  - measurability:
    - union of all basic cylinders  $Cyl(s_0, I_0, s_1, I_1, ..., I_{n-1}, s_n)$ where  $s_n \in T$  and  $sup(I_0) + ... + sup(I_{n-1}) \le t$
    - set of such state sequences  $s_0s_1...s_n$  is countable
    - set of rational-bounded intervals is countable

#### Summing up...

- Exponential distribution
  - suitable for modelling failures, waiting times, reactions, ...
  - nice mathematical properties
- Continuous-time Markov chains
  - transition delays modelled as exponential distributions
  - race condition
  - embedded DTMC
  - generator matrix
- Probability space over paths
  - (untimed and timed) probabilistic reachability